

KAL ATHANASSOV

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San Francisco, CA

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EDUCATION

Ringling College of Art & Design, Sarasota FL
BFA, Computer Animation, May 2016. GPA 3.5/4.0

Undertook Character Design courses from Pixar Artists at Animation Collaborative and Schoolism

AWARDS

Academy Award – Academy of Motion Pictures Arts and Sciences The Wishgranter | Student Academy

National Board of Review The Wishgranter | Student Grant Winner

Paris Art & Movie Awards The Wishgranter | Best Animation

Trinity Film Festival The Wishgranter | Best Picture

VISUAL DEVELOPMENT EXPERIENCE

BAOBAB STUDIOS VR | CHARACTER DESIGNER | Redwood City, CA | October 2016 - Present

- Created appealing and believable character designs for an unannounced *VR Project*.
- Oversaw character designs across the entire pipeline, from sketch to final model.
- Created style guides and call out sheets for character deformation, surfacing, posing, etc. for departments to follow.
- Provided notes and detailed draw overs to ensure character models and rigs stayed true to the art.

SOBA PRODUCTIONS | CONCEPT ARTIST | San Francisco, CA | August 2016 – Present

Partnered with artists across the industry to create *Sonder*, a short animated film.

- Produced high quality concept art as the visual guide for final renders.
- Created draw-overs for models, rigs and posing for departments across the pipeline.
- Created style guides for character hair, beard, and face textures.

PULLSTRING INC. | CHARACTER ARTIST | San Francisco, CA | June 2016 -October 2016

Created high quality visual development for video games and various other project at the company

- Created character designs and environments to accompany high concept projects.
- Utilized efficient time management skills and completed work and addressed notes in fast turnaround times.

BLUE SKY STUDIOS | FREELANCE DEVELOPMENT ARTIST | May 2016

Worked with directors to develop art for high concept pitches for Fox executives.

- Designed numerous appealing characters that are unique while staying true to the story.
- Brainstormed with directors to develop story moments and an appealing art style.

RINGLING COLLEGE OF ART AND DESIGN | ART DIRECTOR, CO-DIRECTOR | Sarasota, FL, 2015-2016

Partnered with two classmates for our senior thesis to create a 5-minute short animated film, *The Wishgranter*.

- Pitched story and visuals for plot, character, setting, and asset production to Faculty Review Team.
- Developed the overall look of the 5-minute film.
- Supervised and assisted teammates with character appeal, color choice, and translating story into visual format.

COMPUTER SKILLS / PERSONAL

Skills: Advanced proficiency with Mac and PC platforms with a variety of programs: Autodesk Maya, Adobe Photoshop and Premiere, Pixar Renderman Plugin, Autodesk Workshop, The Foundry's Nuke. Working knowledge of Microsoft Office.

Personal: Bi-lingual fluency in Bulgarian and English. Have studied martial arts for 12 years, weight lifting for six years, avid movie and video game lover, compulsive toy collector and puppy lover.